The Master List of Art for Potatopocalypse…For Now

**Requires animation:**

Dinosaur Head (Firing)

Volcano (Lava flow)

**Static Art:**

Cave Standing (home for cavemen)

Cave Destroyed

Fry

Menu Buttons (“Play”, “Resume”, “Store”, “Achievements”, “Back”)

**Power Ups:**

Fries with that (Bonus 100 fries)

Mashed Banger (Creates a larger fire ball when on impact will create a pool of destruction)

Hashseeker (When the fireball is within proximity, it will start seeking the potato)

MultiShot (shoots three fireballs in a arc, as opposed to one)

**Upgrades:**

Necksersize (Increase head rotation speed)

Gullet Of Steam (Increase Fireball travel speed)

Jaw Streching (Increase the Amount of frys gained per potato hit)